## Doheny Village Code



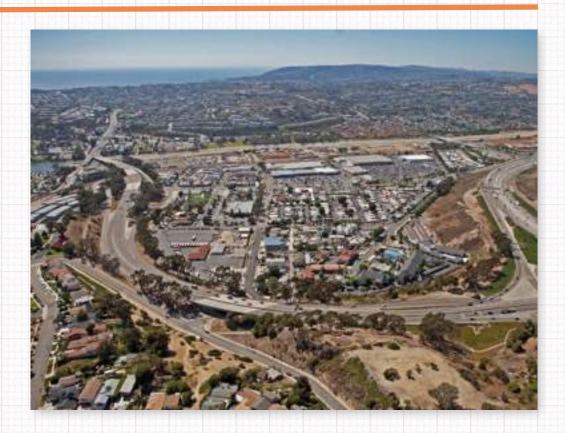


Dana Point, CA

Daniel Parolek Principal, Opticos Design, Inc.

Tony Perez
Director of Form-Based Coding
Opticos Design, Inc.

September 8, 2015
Dana Point, CA
Opening Charrette Presentation



#### Project Area Has Been Compromised Past 40+ Years



....but, it has a lot of unique characteristics to build upon!

#### Rich Surf-Related History



#### Rich History of Small, Locally-Owned Businesses



#### Early History Related to the Train



## History of "Makers"



# What we've been hired to do

Effectively Refining and Implementing the Community's Vision

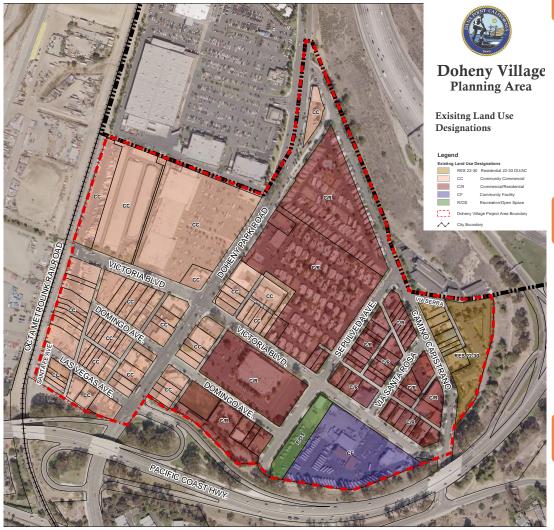
#### Building Upon the Work to Date



#### DOHENY VILLAGE PLAN

CITY OF DANA POINT . DRAFT: JULY 2013

#### Project Scope



#### Refine

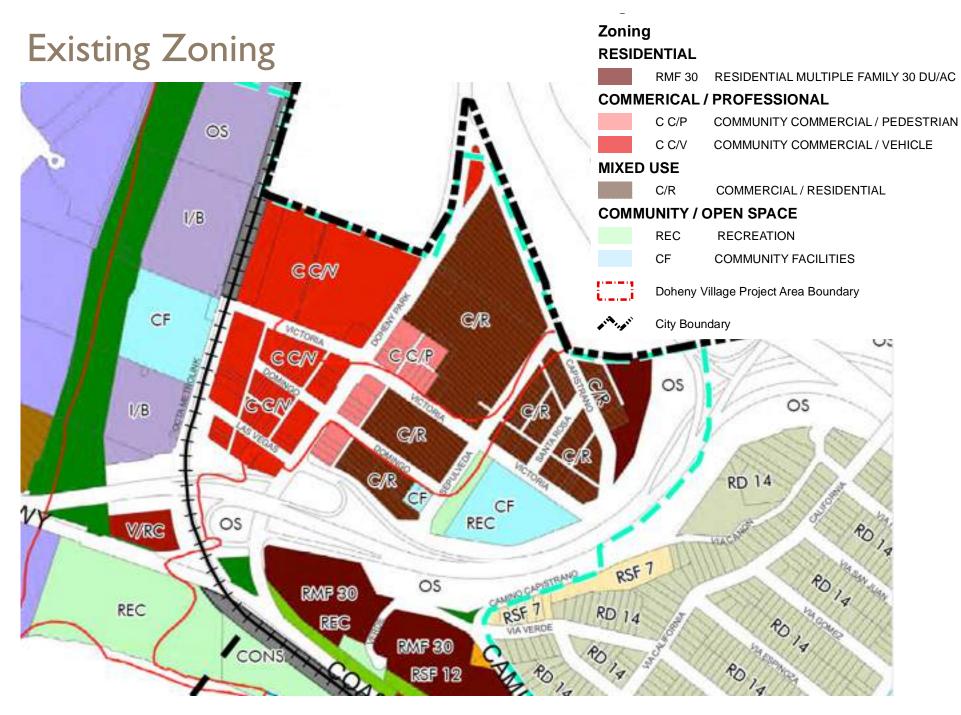
Work with City Staff and the community to make some refinements to the Doheny Village Plan

#### **Prepare**

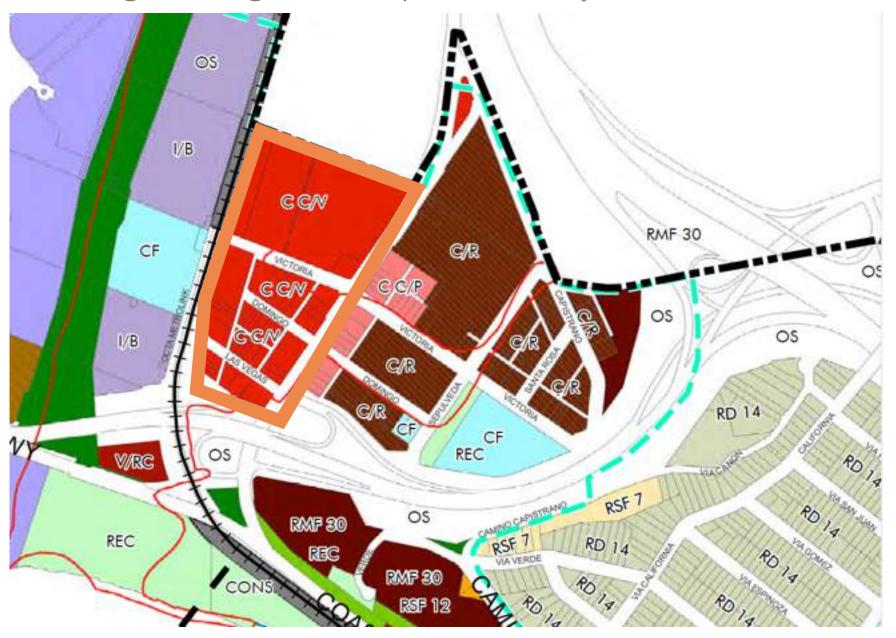
Prepare a Form-Based code to implement the plan that can later be applied to other parts of Dana Point

#### **Implement**

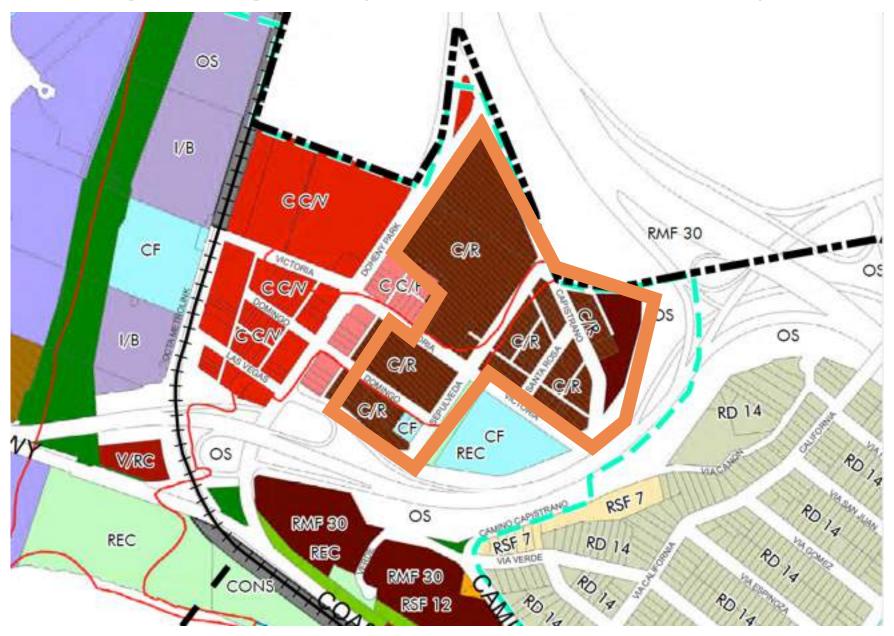
Work with City Staff to learn how to use the new code



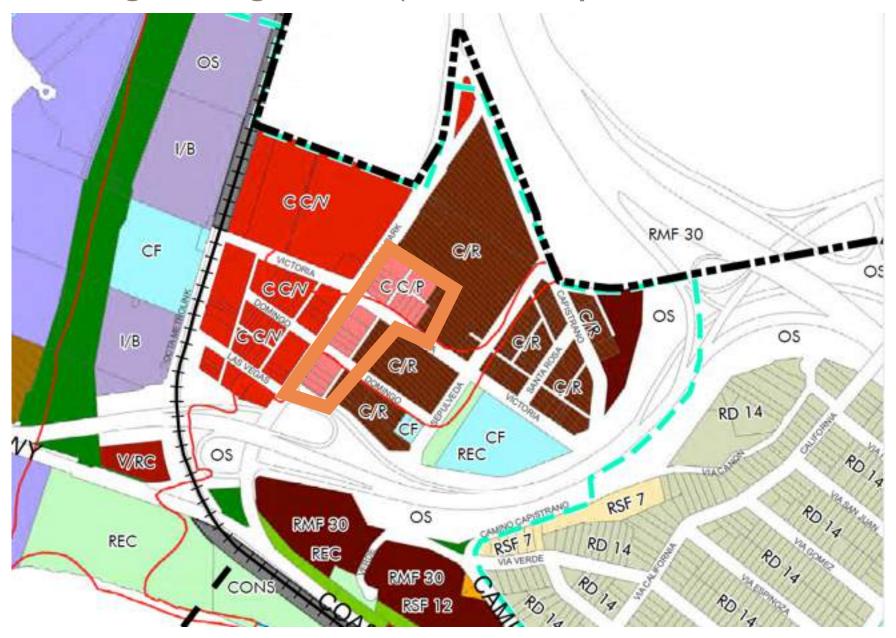
## Existing Zoning: C C/V (Community Commercial, Vehicle)



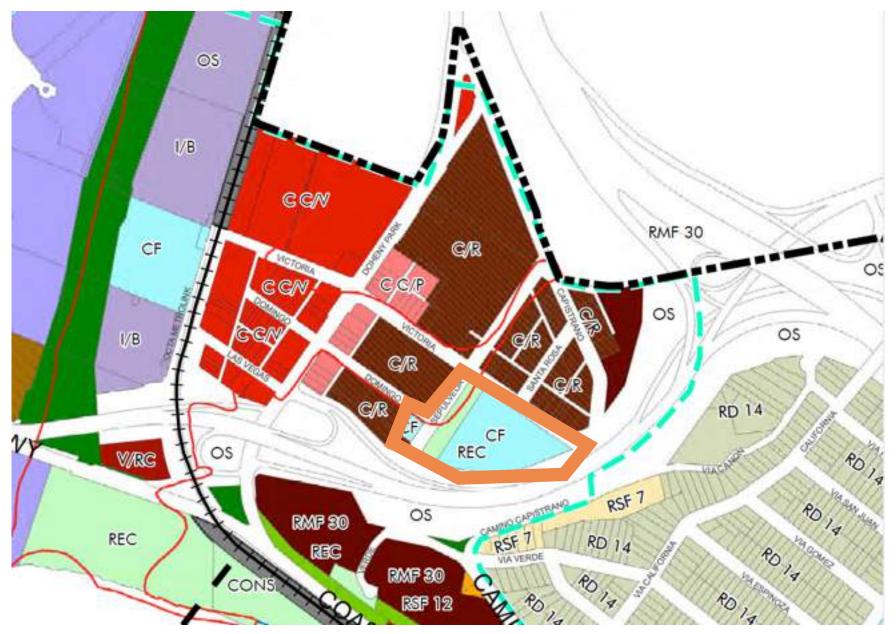
#### Existing Zoning: C/R (Commerical, Residential)



## Existing Zoning: C C/P (Community Comm. Pedestrian)



#### Existing Zoning: Rec (Green), Community Facilities (Blue)



# 2 What's happening this week?

Consultant team focusing on Doheny Village with you tonight through Saturday mid-day

#### "Designing in Public" The Charrette Process

- Informal and formal ways to participate throughout the multiple days range from dropping into open studios to attending the formal opening and closing presentations
- Integration of select stakeholder interviews in each planning area
- Support of design staff to produce iterative illustrations during the charrette
- · Schedule and format is catered to the specific needs of each community planing area
- The process has shown successful results in lower income communities
- Neighborhood locations and facilitation helps to build relationships with local community members and stakeholders
- Seamless integration with project team members, specialists, and City Staff

"I was originally concerned that the multiday charrette process would not be effective with our challenging community. Opticos adjusted the process to meet our needs, and in the end the charrettes were a huge success in terms of building public support and excitement about the project."

~ Scott Duiven, City of Petaluma's City





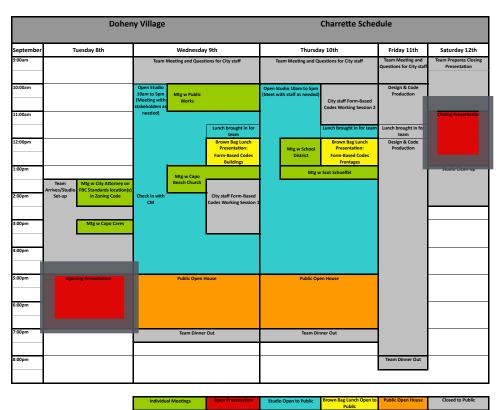




#### Formal Opening and Closing Presentations



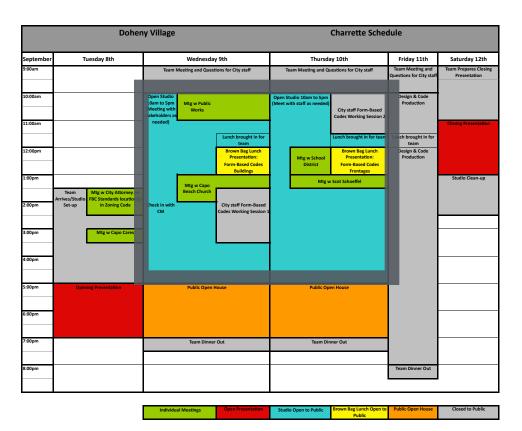




#### Open Design Studio







#### Detailed Design Studies - Technically Based





#### Further Develop into Design Solutions and Proposals



#### Detailed Design Proposals Ready for Feedback

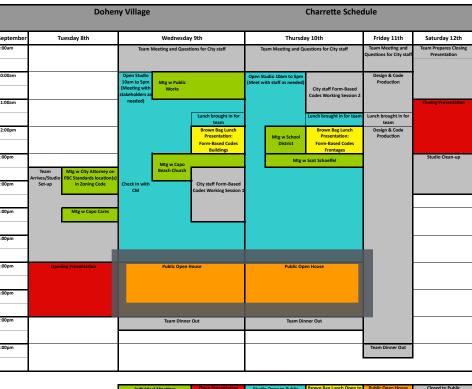


Photo of Illustrative Vision

#### End of Day Pin Ups







#### Feedback from You

#### then repeat for next day



#### Brown Bag Lunches

Doheny Village			Charrette Schedule		
September 9:00am	Tuesday 8th	Wednesday 9th  Team Meeting and Questions for City staff	Thursday 10th Team Meeting and Questions for City staff	Friday 11th Team Meeting and	Saturday 12th Team Prepares Closing
10:00am		Open Studio	Open Studio 10am to 5pm	Questions for City staff  Design & Code	Presentation
		10am to 5pm (Meeting with stakeholders as	(Meet with staff as needed)  City staff Form-Based Codes Working Session 2	Production	
11:00am		needed)  Lunch brought in for	Lunch brought in for team	Lunch brought in for team	Closing Presentation
12:00pm		Brown Bag Lunch Presentation: Form-Based Codes Buildings	Mtg w School Presentation: District Form-Based Codes Frontages	Design & Code Production	
1:00pm	Team Mtg w City Attorney on Arrives/Studio FBC Standards location(s)	Mtg w Capo Beach Church	Mtg w Scot Schoeffel		Studio Clean-up
2:00pm	Set-up in Zoning Code	Check in with City staff Form-Based Codes Working Session 1			
3:00pm	Mtg w Capo Cares				
4:00pm					
5:00pm	Opening Presentation	Public Open House	Public Open House		
6:00pm					
7:00pm		Team Dinner Out	Team Dinner Out		
8:00pm				Team Dinner Out	

# 3 Focus of the charrette

Use the Community Input to Generate Ideas throughout week for immediate feedback, direction

#### What we've heard so far

#### Interviews: Community, City Council, Property Owners

- Explore alternatives for making Doheny Park Road a better street for people and businesses not just for cars. Near-term and Long-term solutions.
- Visually improve entries to Doheny Village from north and south.
- Improve access to and from beach for locals and visitors.
- Emphasize the area's strong surf heritage and creativity through new businesses, surf museum, architecture, signage.
- Explore long-term transformation of Mobile Home Parks.
- Explore shared parking approach to address needs and increase potential.
- Explore near- and long-term transformation of Big 5 site.
- Explore alternatives for reuse of School Bus lot.
- Explore alternatives for Capo Beach Church expansion.

# Initial thoughts: What to explore at the charrette

Opportunities for Improvement

#### Industrial Arts Area (West of Doheny Park Road)



#### Implementing Industrial Arts Concept: Ideas to Explore

Legalize "Makers"

Music & Enter.

**Smaller Sites** 

**Types of Uses** 

**Surf Museum?** 

**Creative Parking** 

**Temporary Retail** 



#### Eastern Village: Creating a Complete Neighborhood



#### Creating a Complete Neighborhood

Focused Comm.

**Housing Choices** 

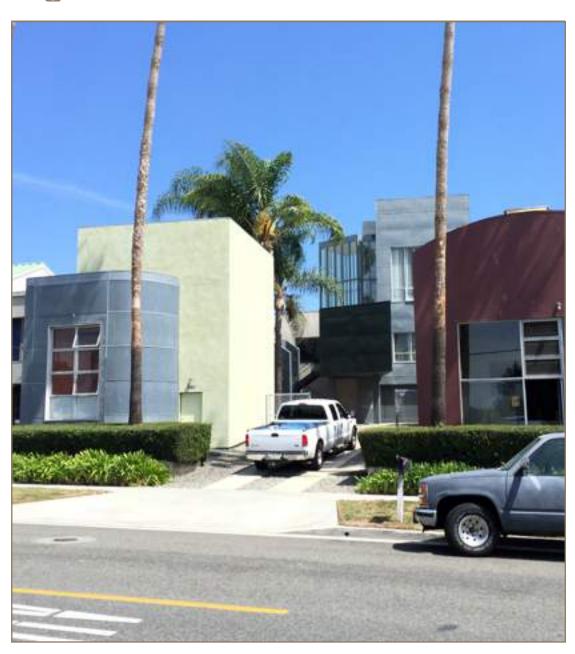
Parks/Open Space

**Walkability** 

**School Site** 

**Trailer Park Site** 

**Improve Quality** 



## Doheny Park Road



#### Is it Time to Rethink Doheny Park Road?



#### Example: La Jolla Boulevard Transformation



# Example: La Jolla Boulevard Transformation



# Misc. ideas to explore

Elements and ideas that could apply to Doheny Village

#### Surf Museum: Where, How Big, Look and Feel??



# Branding of Doheny Village



# Incubating Small Businesses and Public Spaces



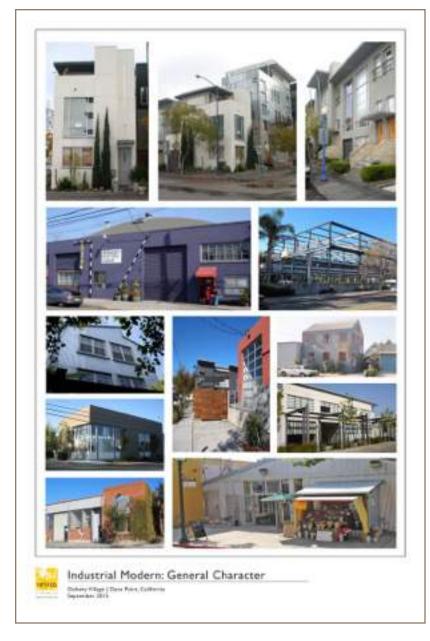
# Incubating Small Businesses and Public Spaces

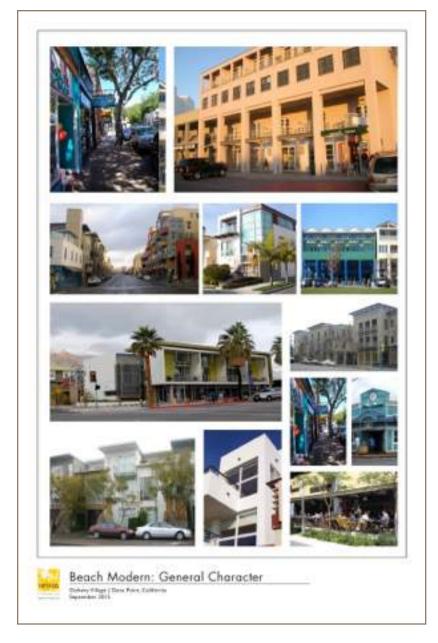


# Idea boards: Take a look!

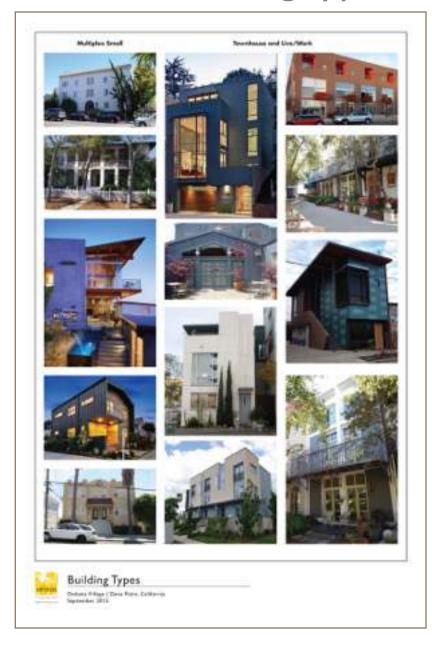
Elements and ideas that could apply to Doheny Village

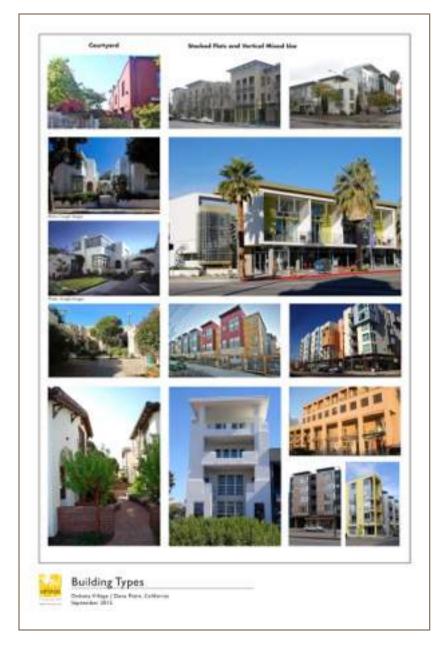
#### Ideas for General Character



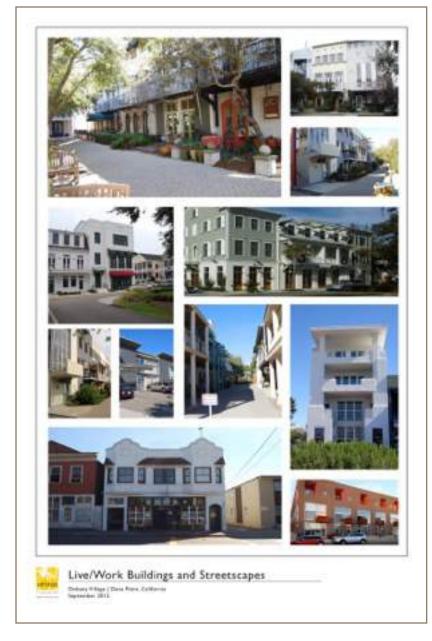


# Ideas for Building Types

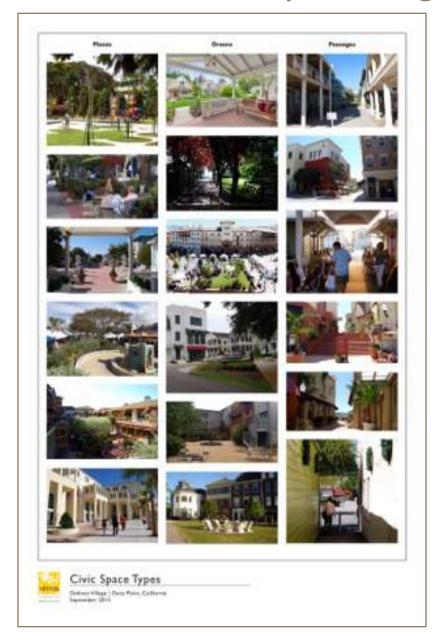




# Ideas for Live/Work Buildings and Streetscapes

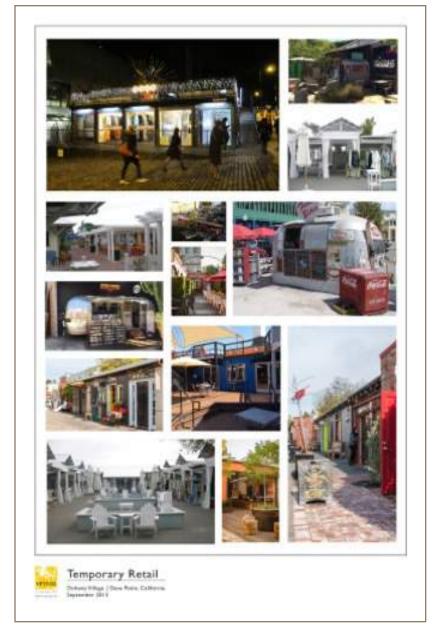


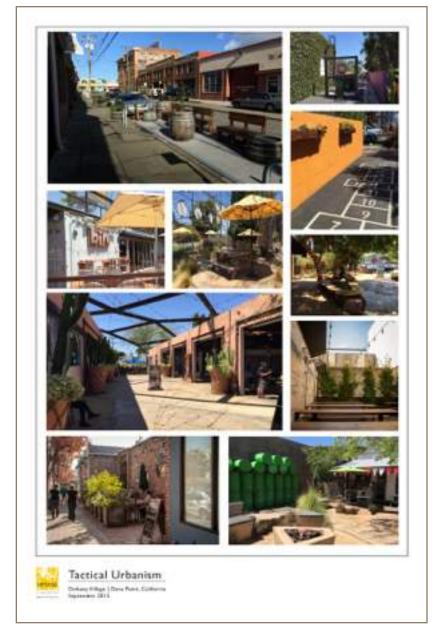
#### Ideas for Civic Spaces, Signage, and Materials





# Ideas for Temporary Retail: Incubating Small Businesses





# 4 Conclusion

Feedback to begin our work tomorrow morning

# Come Early and Often

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# Uniqueness of the Village Will Be Lost if Action Not Taken



